



JUNIOR GOLF ACADEMY

PHILOSOPHY

Four Seasons Junior Golf Academy is designed to present golf as a fun and exciting challenge for today's youth. The program combines a **simplified approach** to teaching the golf principles through **verbalization** and **visual demonstration** with fun oriented games and activities to apply the techniques being taught. By **relating the unknown to the known** with the mechanics and use of common terms and the explanation of the meanings and how they apply.

Competition and Interaction, through these tools we help juniors push themselves to focus and improve with **games, skill drills & self test activities**. At the same time, we help develop not only golf skills but **planning, knowledge, practice, goal setting, physical skill, strategy and sportsmanship** on the golf course.

Success Progression is a theory that resonates through the Junior Academy teaching philosophies. We will begin small in techniques and theories to build confidence and early success before advancing to more complex steps. **Reinforcement** and **feedback** are given based on proper mechanic use and when a student properly demonstrates the correct mechanic.

Positive Communication is always at the forefront of the teaching staff. Never communicating what is "Wrong" with a swing as it tends to fear & lower self esteem, but rather, finding the "Good" in the swing and building from that to heighten interest and strengthen confidence and behavior.

Handicaps will be kept through the Academy Season – These handicaps are intended to teach juniors of the purpose of a handicap figure as an indication of current ability and to even the playing field of different skilled golfers and to take pride in reducing their handicap index as their skills improve.

Play Considerations for Club Throwing, Swearing, Littering, Cheating or violation for any golf course rules or regulations will not be tolerated. In the case of a junior breaching these rules a letter will be sent home to the parents and the junior will be suspended from play on the golf course.

We are excited about this year's Junior Golf Program and welcome all juniors between the ages of eight (8) to seventeen (17) to join us in the summer fun!

SEE YOU AT THE COURSE!

PAUL BORIS

HEAD GOLF PROFESSIONAL

TYLER NICOL

ASSISTANT GOLF PROFESSIONAL & PLAYER DEVELOPMENT SPECIALIST

<u>MONTH</u>	<u>DAY</u>	<u>TIME</u>	<u>DESCRIPTION</u>
JUNE	18	SEE BELOW	RULES, ETIQUETTE & TERMINOLOGY TEST REVIEW INTRO TO PUTTING
JUNE	25	“	INTRO TO SHORT GAME AND INTRODUCE LONG GAME
JULY	2	“	LONG GAME (DRIVER/FAIRWAY/HYBRID) & IRONS
JULY	9	“	INTRO TO BUNKERS, UNEVEN LIES & TRICK SHOTS
JULY	16	“	REVIEW PUTTING, DRILLS AND EXERCISES
JULY	23	“	REVIEW/ POINTS WEEK – CHALLENGE DAY!
JULY	30	“	1 ST ROUND OF THE JOHNNY CLASSIC JUNIOR CHAMPIONSHIP
AUGUST	6	“	FINAL ROUND OF JOHNNY CLASSIC JUNIOR CHAMPIONSHIP & PIZZA PARTY

Please arrive at least **15 minutes** before your instruction time. Sign in at the check-in table at the scoreboard **each week** so that juniors can be paired into groups for play after instruction. Instruction times are listed below:

18 HOLLERS	7:00 AM
9 HOLLERS	8:30 AM
6 HOLLERS	10:00 AM
4 HOLLERS	10:00 AM
INTRO TO GOLF	11:30 AM

The Junior Golf Academy is run under the **Graduation Play Method** meaning the juniors skill and knowledge of the game of golf will advance at their own pace as their own ability continues to grow. All new students to the Academy will begin in the intro to golf class unless evaluation of player knowledge/skill and the junior's age indicates otherwise. The chart on the next page shows what scores the participants must score in order to graduate to the next course level.

The 2019 Junior Golf Academy Instructors this year will be:

PAUL BORIS
HEAD GOLF PROFESSIONAL

TYLER NICOL
ASSISTANT GOLF PROFESSIONAL

Intro to Golf	Pass all 4 areas of the skills test (Full Swing, Chipping, Putting, Etiquette)
4 Holers	Score of 26 strokes or less to advance Tee Off from: Level 1 Family Tee
6 Holers	Score of 38 strokes or less to advance Tee Off From: Level 2 Family Tee
9 Holers	Score of 50 strokes or less to advance Tee Off From: Boys (White Tee) Girls (Red Tee)
18 Holers	Tee Off From: Boys (Blue Tee) Girls (Red Tee) <i>Juniors who score (2) rounds with a score of 110 or more during the season will be placed back into 9 Holer until the Juniors scoring is more consistent.</i>

Practice Games:

On the Range: Ladder Drill

This drill/game is a great way to help you start controlling your distances with all your clubs more consistently. You will start off by hitting a short distance shot and every shot after that you will work your way up the ladder by hitting the next one a little further than the previous shot. The goal is to see who can hit the most balls without hitting a shot shorter than the previous shot. This drill can be done either using one club or all your clubs. You will start to build muscle memory and have better distance control with all your clubs.

On the Putting Green:

"21" - Play this with one or more friends. Choose a hole to putt to and each player only has one turn to putt at the hole. The person who putts closest to the hole gets 1 point. If you sink a putt it's worth 3 points. If you sink a putt right after someone else has, you get 6 points. The person who wins the hole picks the next hole to putt to and putts first. Play until someone scores 21 or more points.

"9 Hole Match Play" - Play hole by hole with another friend. Whoever has the fewest putts to each hole, wins the hole. The person who wins the most holes wins the game. (Putt to 9 different holes). Game can also be played in a two-person team alternating shot. This means one person will hit a putt, then your partner will take the next putt switching off every putt until the putt is holed.

"Speed Control" - To set up this drill you will need three clubs or three alignment sticks. You will create a 3-sided square with the open side facing you as you putt. This square is to give you a target outside of the hole that you want your ball to stay inside of if putt is missed. Get 10 balls. Start at 5 feet, and after each putt move yourself back another 3 feet. You will start to feel and realize how important good speed control is to have on the putting green.

Academy Point System:

A junior points system will be administered so that junior members can earn points and be rewarded for their behavior and work ethic towards improving their golf game. The following is a list of things you can do throughout the summer to earn points during the academy season on the junior's own time, additional points will be earned through skills tests after each lesson clinic.

There will be three prizes awarded at the end of the Junior Academy Season to the top 3 juniors who earn the most points. The prizes will be given out at the final Junior Golf Clinic, to the three Junior members with the most total points. In addition, the order in which juniors will be called up to the prize table at the end of the season will be determined by the junior's total points by the end of the academy season.

Rules:

1. You **MUST** be a member of junior golf to participate.
2. You **MUST** inform a staff member in the golf shop before play or practice to earn points.
3. Someone on the golf staff must record your points (Ask a staff member in the golf shop to mark down your points).
4. Misbehavior on the range, putting green, or course will result in subtraction of points. Anyone having 50 or more points subtracted will be disqualified from the competition.

Points to be earned for:

Attending a clinic	20	
Bucket of balls	15	(max 30/day)
9 holes of golf	10	(max 20/day)
9 holes of golf w/ an adult	20	(max 40/day)
Pass Rules Test	5	
Parent/Guardian help supervise a clinic day	35	
Individual Private Lessons	35	

Misbehavior on practice range or putting green	-10
Misbehavior on golf course	-10

A maximum of 50 demerits will be given for misbehavior, at 50 demerits the junior will be removed from the points contest.

**GOOD LUCK IN THIS SEASONS POINT
TOURNAMENT!**

ADULT SUPERVISION FORM – (PLEASE FILL OUT AND RETURN AT THE TIME OF SIGN-UP)

I _____ will assist in the on-course supervision of an assigned group of junior golfers during the following junior golf days:

IN ORDER TO KEEP THE COSTS OF THE ACADEMY LOWERED WE NEED VOLUNTEER COURSE Marshal/Scorers FOR THE 4 & 6 HOLE Participant's. 9 & 18 HOLER SUPERVISION WOULD BE GREATLY APPRECIATED ESPECIALLY DURING HOT DAYS TO PROVIDE THE JUNIORS WATER AND TRANSPORTATION TO AND FROM STARTING & FINISHING HOLES WITH GOLF CARTS. (PROVIDED FREE OF CHARGE BY LOFS C.C.)

June 18 th	<input type="checkbox"/>	July 9 th	<input type="checkbox"/>	July 30 th	<input type="checkbox"/>
June 25 th	<input type="checkbox"/>	July 16 th	<input type="checkbox"/>	Aug. 6 th	<input type="checkbox"/>
July 2 nd	<input type="checkbox"/>	July 23 rd	<input type="checkbox"/>		

MARSHALS / SCORE SUPERVISOR:

- A. Keep Juniors Moving (Prevent horseplay and delay of play)
- B. Watch for Juniors Not Raking Bunkers, Repairing Ball Marks, Replacing Divots.
- C. Help with Rules of Golf and etiquette
- D. Aid in alerting players in the event of Severe weather inbound and help in escorting them back to clubhouse quickly and safely.
- E. Carry Extra Scorecards, Pencils, Tees and Bottles of Water (as provided by the club).

FOUR SEASONS JUNIOR GOLF ACADEMY REGISTRATION AND STUDENT EVALUATION FORM

JUNIOR'S NAME: _____ AGE: _____

LOFS JUNIOR MEMBER (OR RELATION TO CURRENT LOFS GOLF MEMBER?): YES / NO

IF YES PLEASE NAME THE GOLF MEMBER OF FOUR SEASONS COUNTRY CLUB: _____

PARENT NAME(S): _____

E-MAIL: _____@_____._____

STREET ADDRESS: _____

HOME PHONE: _____ CELL PHONE: _____

NUMBER OF YEARS JUNIOR HAS BEEN PLAYING GOLF: _____

LIST THE PARTS OF JUNIORS GOLF GAME THAT HAS MOST NEED FOR IMPROVEMENT
(NOT REQUIRED BUT HELPFUL IF KNOWN):

ACADEMY FEE: **\$50.00** MEMBERS OR RELATIONS CHECK # _____ CASH _____

\$160.00 NON-MEMBERS CHECK # _____ CASH _____

HAS THE JUNIOR EVER PARTICIPATED IN THE LAKES OF THE FOUR SEASONS JUNIOR
GOLF ACADEMY PRIOR TO THIS YEAR? YES _____ NO _____

IF YES, WHAT LEVEL WAS THE JUNIOR AT THE END OF LAST YEAR'S JUNIOR GOLF SEASON?

INTRO TO GOLF _____ 4 HOLE _____ 6 HOLE _____ 9 HOLE _____ 18 HOLE _____

Before returning this form back into Pro Shop staff, please have the junior complete the Rules, Etiquette, and Terminology test to the best of their knowledge online at: testmoz.com/2051731

This test will consist of True/False and Multiple-Choice questions. Please type the juniors First and Last name in the "Your Name" box. For the passcode use: 4444. After doing so the test will begin. There is no time limit, but they will have to finish the entire test in one sitting as the site will not let you save and come back to it. Once the test is completed simply hit submit, this test is not a pass or fail but helps determined each student's understanding of the new rules of golf as of 01/01/2019.